

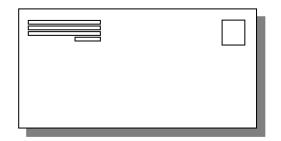
Please read and complete all of the paperwork and assignments in your intake folder. There should be paper and pencil to help you complete your assignments. Safety and security are important to all the residents and staff, so it is important that you know and follow the rules and expectations.

MARINER STAFF:

CRUMP- PROG. MNGR.	TUTU'U- SUPERVISOR
NEWMAN- AM	SAGMILLER- PM
PRESTEGARD- AM	LARSON- PM
SIKES - AM	CARAPELLA-PM
VANDENBERG-AM	SILCOTT- PM
	MACINTOSH-PM

When you want to mail a letter, please make sure it looks like this in the upper left hand corner of the envelope:

MARINER LODGE FIRST NAME, LAST NAME 11 YOUTH CAMP LANE NASELLE, WA 98638



Mariner's phone number is 360-484-3223, Ext. 3238.

ORIENTATION PROGRAM AND ASSIGNMENTS

***** WEEK ONE:

- Read Mariner Intake Lodge Program packet
- Using the paper and pencil given to you, copy *Mariner Lodge Rules, Basic Lodge Expectations, Basic Kitchen Expectations*, and *Mariner Lodge Room Expectations.*
- Read *Naselle Youth Camp School Rules*, sign it, and then copy the whole page.
- You are expected to complete all assignments and turn them in to your assigned counselor on your 5th day before you can take your *Responsibility Test.* If assignments are not completed you will continue to be on trays and restricted from extra activities until it is completed and approved by your assigned counselor.

***** WEEK TWO:

- Complete *Definitions* assignment. (Tray Test)
- Complete *Goals* and *Questions* assignments. (MDT, and DBT booklet)
- Start working on the *Committing Offense BCA*

Complete the assignments on time and you will be rewarded with points. Points can be redeemed for canteen items and activities (listed in your program). Failure to complete your assignments can result in receiving a <u>Restricted Program</u> (RP).

It is your responsibility to know and follow these rules and expectations. Ultimately it is you who will have consequences if you do not take the time to learn the rules.

Upon completion have your counselor review your work. Both of you need to sign off.

My signature and date

My Counselor's signature and date

MARINER LODGE RULES

The following rules are enforced by the staff of Mariner Lodge. The rules and expectations are your responsibility to know and follow.

GENERAL

- All staff directives are to be followed quickly and quietly without debate.
- When staff say "clear the floor" all residents are to <u>quickly</u> go <u>directly</u> to their rooms, close the door and stay away from the door window. Do not communicate with other residents.
- When the fire alarm sounds, stop what you are doing and exit the lodge through the front door, following staffs directions. Line up outside quickly and quietly (do not run). All fire drills are treated as the real thing and are conducted seriously. (Graveyard will have you muster in the lodge unless it is a serious issue.)
- Resident room doors are to remain closed at all times.
- Room bedding consists of (2) pillows, (2) pillow cases, (1) mattress, (1) top sheet, (1) fitted sheet, (2) blankets
- No resident may enter another resident's room or pod unless instructed by staff. If you do so without staff permission, you will be placed on OP due to safety/security concerns.
- Only one resident is allowed to be in a bathroom at a time. Use the restroom closest to your room.
- Use respectful language and an inside voice.
- Staff are the only ones turning on the T.V. and changing the channels. Staff may ask a resident to assist.

- Residents are not allowed to cover vents, lights, or windows; nor are they allowed to keep items on their window sills.
- Residents may not talk through windows, walls, heating vents or doors.
- Residents are not allowed to tamper with the phone or the phone timers; doing so can result in phone restriction.
- When leaving the building you must wear blue pants and a grey shirt, which must be tucked in at all times. No sweat pants are allowed in the kitchen.
- You must ask staff permission to leave your pod.
- No sagging pants/sweats allowed. If you continually sag your pant or sweats, we will request a smaller pair that will fit better.
- Do not tamper with the smoke detectors, electrical outlets, or door locking systems.
- Each resident is responsible to check in and out using The Board when entering and exiting the lodge. You are not to move other resident's pegs. Your peg must show your current location.
- Keep your hands to yourself.
- No gambling.
- No tattooing.
- No tagging.
- Residents are not permitted to have ink pens or markers at any time.
- There is no lending, borrowing, trading, exchanging, or giving personal property without permission of the counselors of both parties.
- Only ask your counselor about phone calls and purchases through Amazon or other permitted sites.
- Posters and pictures which objectify women or men are not allowed. Any poster or picture which staff sees as inappropriate will be removed.
- Masturbation must be done in the bathroom only.

STAFF PERMISSION IS NEEDED TO ENTER THE FOLLOWING AREAS:

- Duty staff office
- Rev. 1/22/17

- Supervisors office
- Staff bathroom
- Storage room
- Cupboards, file cabinets, etc.
- Outside
- Mud room
- Laundry room
- Office Hallway
- Rec area, when it is not open
- Refrigerator and rec area kitchen

***** LINE MOVEMENTS & MUSTERS

- Walk quietly and in a single line.
- No watching, staring, or communicating with other lodges.
- Keep up with the person ahead of you.
- Remain with the group at all times.
- No spitting during an outside muster or line movement.
- You may not listen to headphones during a muster.
- When staff call for muster, line up quickly and quietly.
- Do not attend muster if you are on room confinement, sick, or if the muster is for a movement which you are not involved in.
- Answer with "Here" when your name is called.
- Answer to your name only; do *not* answer for another resident.
- Stand, facing forward with hands behind your back.
- Do not communicate with other residents during muster.
- ***** TRAYS

- If you are a new resident you will eat on trays for 5 days and will have to pass the responsibility test before going to the dining hall (The first day that you arrive does not count).
- Upon receiving your tray you are to go directly to your room and remain there until after the group returns from the meal.
- There will be no head calls while the group is at meals.

✤ PROGRAM

- If you choose not to participate in treatment, school, or job programs, you will spend the rest of the day in your room and your program level may be reduced.
- If you are on sick status you will remain in your room for the remainder of the day and will receive a sick tray.
- If you have a physical problem that confines you from program it will be considered sick status. (This will also be at staff discretion.)

✤ SCHOOL

- Staff will meet with you if you receive school grades below a 2.
- Health Class is a core component for sex offender treatment. You are to receive 2's or higher in health class each day and all work for the class is to be completed thoroughly and on time. If you fail this class you will repeat it.
- You need to discuss any school schedule changes with your assigned counselor.

✤ OFFICE

- All personal needs are to be met before your rack time. (Personal needs include: hygiene items, paper, pencils, phone calls, questions, etc.)
- It is your responsibility to take prescribed medication on time.
- The office and rec area close at 9:00 PM every evening.
- After the lights have flashed there is NO approaching the desk.

***** WEEKEND DVD PRIVELEGES

- Residents who have any of the following WILL NOT be eligible: -OP or RP status during the week
- Your room must look like the one in the picture.
- You may submit 2 tickets by Thursday for the weekly DVD drawing which occurs every Friday.

✤ RECREATION AREA

- If you are an **RP** or **OP** resident you will not have any buying power and are not eligible for rec floor activities.
- If you are on OP you are expected to sit on the rec floor in the designated area during free-time, working on assigned homework or treatment work, until 7PM.
- If you are on **RP** you are to be in your pod from 6:30**PM** to 7:30**PM** until it is time to go in for your rack time.
- Only P level residents are allowed on the rec floor.
- Only 2 Residents are allowed in the kitchen at a time, **No Exceptions**.

✤ CLEAN UP

- Everyone has an assigned detail. If you do not have one ask your pod captain or staff for assistance.
- You must get permission to enter the mud room.
- You may not enter the BC room.
- You are not to listen to your headphones during clean up.
- You are allowed one small shoe box for letters only. Clothes are to be folded nicely. Bed must be made according to staff directions. Nothing may be covering your windows or lights.

✤ RACK AND ROOM TIME Peru 1/99/17

- No communicating with someone who is in their room.
- You cannot receive any phone calls after your rack time.
- You are not to stand at your door window unless asking for a head call. When requesting a head call, you need to be wearing a shirt.
- After lights are out at 10PM, you should be in your bed and silent.
- No head calls are permitted during quiet time or the first hour after your rack. (No Head calls between 10-11:00PM).
- No urinating in the sink.

✤ RESIDENT COMMUNICATIONS

- You may send out two letters a day, the camp provides postage.
- You may not correspond with other individuals who reside in prisons, group homes, other JRA residents or residents on parole.
- Staff may restrict mail if it is detrimental to treatment.
- You are not allowed to communicate with victims.
- Phone calls are limited to 10 minutes unless otherwise approved by staff.
- You may only have contact with <u>immediate</u> family members unless otherwise approved by your counselor.
- You may have 2 incoming and 2 outgoing phone calls a week.
- No Phone calls are allowed after your rack time.
- Outgoing calls on Friday are for DNR *only*, please do not ask to make a call.
- Any counseling phone calls need to be placed when your counselor is here, unless your counselor has made other arrangements for you (a phone pass). (In case of an emergency any staff can place a call for you.)
- Your counselor decides who will be allowed to visit you.
- If you are caught tampering with the phones, your phone calls in and out will be restricted by the counselor that catches you.

DNR Friday

Residents who are working on DNR, and who are on <u>full program</u>, are eligible to participate in DNR Friday.

DNR Friday includes:

- All games are free of charge.
- You will be the only ones who are allowed to make outgoing phone calls all day. These phone calls will not count toward your weekly total.
- You will be the only ones who are allowed on the rec floor until 4:30pm.
- You can participate in the 1:30 pm gym group.

If you are OP you are not eligible to participate in DNR Friday's.

KA and BC Weekend

If you are on full program, you are eligible to participate in one hour of free time in the AP room or in your pod from 8:30am to 9:30pm. If you are OP you are not eligible to participate in KA/BC Privileges.

Weekend Movie Priveledges:

- If you received ONE 1 or 0 during the week from school you are not eligible for the Friday night movie.
- If you received TWO 1's or 0's during the week from school you will not be eligible for Friday and Sat. night movies.
- There will be NO Approaching and NO Outgoing phone calls during the movie.
- If you are not eligible for the movie (and in your room for the evening) you can still receive a phone call if it comes in before your rack time.

BASIC LODGE EXPECTATIONS

When CLEAR THE FLOOR is called by staff, go into your room quickly and quietly and do not stand in your room windows.

- ➤ When staff FLASH THE LIGHTS that is your five minute warning. The expectation is to take your head calls and head to your rooms. There is NO approaching the booth after the lights have flashed.
- When staff FLASH THE LIGHT THE SECOND TIME that is when you are directed to be in your room. Make your HEAD CALLS before the appointed time to go into your room. There are no head calls allowed between 4:25 pm and dinner at 5:00 pm.
- As with all line movements, when **MUSTER** is called line up straight and quietly. No head calls should be made before mustering.
- SHOES and COATS are not to be worn in the lodge.
- ASK STAFF PERMISSION to approach the desk or to go <u>anywhere</u> in the lodge other than in your own pod.
- > Room doors are to **REMAIN SHUT AT ALL TIMES.**
- DO NOT go into other RESIDENT ROOMS or stand by their doors and talk.
- > CHECK IN AND OUT on the board at all times.
- > 1 **PERSON** in the **LAUNDRY/MUD ROOM** at a time.
- During medication times, all residents need to be in their rooms, AP's can be out with staff permission.
- When there is inclement weather (rain, cold, snow) you are expected to wear your jacket outside.

Just because you saw someone else do it does not make it okay for you to do it!!!

DINING ROOM EXPECTATIONS

- 1. Shirts tucked in, no hoods worn in the dining room and coats are off before eating.
- 2. No singing, horseplay, dancing or touching.
- 3. Sweatpants are not allowed.

4. No communicating with the kitchen aids or tray people, this includes, looking in the tray up window, talking, note passing or signals of any kind.

5. No table talking, (talking table to table), or talking to people across the room, this includes yelling to staff.

6. All residents will ask permission before getting up for any reason.

7. Residents will move along in a single line without cutting in front of others, and get all items needed before sitting, i.e., coffee, condiments, milk, napkins etc.....

8. Take only one glass to use per meal.

9. You do not have to take everything, however, eat everything you take. Residents must eat everything they take before asking for seconds. You must bring up your entire tray to receive seconds.

10. Please fill tables in designated seating areas. Do not sit in the back row unless you are with staff.

11. Be respectful, do not tell the cooks what you want or don't want until it is your turn. Use please and thank you when appropriate.

12. Residents will tray up when finished eating, and set the tray in the window. Do not wait until it is time to go. Residents should be seated before lining up.

13. If you spill something you are responsible for cleaning it up. Ask the cooks for a towel and let them know if a mop is needed.

14. Do not stall at the center island.

15. You may not take anything with you when you are leaving the dining room.

16. There is no sharing or giving food to another resident.

17. Residents hands should be placed behind their backs upon leaving the kitchen

***** ADDITIONAL KITCHEN EXPECTATIONS

- If you do not want to eat, you will inform the kitchen staff that you want to "Tray Down". You may have a drink, even if you tray down.
- Residents must ask to leave their tables.
- Do not move to another table without staff permission.
- Conversation at your table must be appropriate and without foul language.
- Seconds are at staff discretion.
- All eligible residents must go to the kitchen.
- The expectation is that you get your food and fill in all the seats before going to the next table.
- If you get into a fight in the kitchen, you will be placed on 30 days of trays.

MARINER LODGE ROOM EXPECTATIONS No Exceptions

- $\checkmark\,$ Floor is swept and mopped.
- ✓ Clothes on shelves.
- \checkmark Bed is made with top and bottom sheet.
- \checkmark Pillow case on the pillow.
- $\checkmark\,$ Sink and mirror are clean.
- ✓ Shelves free of dust.

Room bedding consists of (2) pillows, (2) pillow cases, (1) mattress, (1) top sheet, (1) fitted sheet, (2) blankets

- 0 = **No effort:** room is a mess.
- 1 = Little effort: missing 2 or more of the basic expectations.
- 2 = Meets Basic Expectations: floor is swept, mopped, clothes on shelves, Bed is made with top and bottom sheet and pillow case, garbage can empty and clean, sink and mirror are clean, shelves free of dust.
- 3 = **Exceeds Expectations:** All the above expectations plus bed is tightly made with top sheet folded over blanket, clothes are neatly folded on shelves, toiletries, papers, books, etc. are neatly arranged.
- 4 = Excels in meeting Expectations: All the above expectations are met

and room has been kept up daily. A 4 is only possible if a three or higher is given the day before.

DETAIL EXPECTATIONS

Weekly detail duties will be posted on the pod walls each week. The duties will rotate each week, please check the assignment board to find out what your detail is. You will be graded using the following scale:

- 0 = Fail to meet Expectations: Refusal to follow staff directives, work not completed.
- 1 = Little effort: Needed several reminders or constant supervision.
- 2 = Meets Basic Expectations: Work is performed adequately without supervision.

3 = Exceeds Expectations: Additional effort is made to ensure that the work is completed neatly and done in a timely and respectful manner.
4 = Excels in meeting Expectations: Does extra effort and detail without having to be prompted.

ADDITIONAL EXPECTATIONS

- If there is damage to your room when you move in, let staff know immediately or you will be held responsible.
- Your room will be searched as needed and as often as daily. Make sure that contraband is turned in and that what you have in your possession belongs to you. Any damage noted will be your responsibility so communicate any concerns with staff.

OTHER THINGS TO KNOW

- 1. It is very IMPORTANT to understand that **Safety** and **Security** of this program, residents and staff are very important. If you are displaying behaviors that are going to place you in a position that **you are a safety and security concern**, then you will be **restricted** to participate in any part of the program.
- 2. If you arrived before Monday, you will attend 1st week orientation for the rest of the week. Orientation is at the school and for 1st week residents they will have class at 2:11 PM, 2nd week orientation starts at 3:15 PM.
- 3. Once you complete all intake assignments and you have been through the first week of orientation, you may ask your counselor or a designated staff by your counselor to take the Responsibility Test.
- 4. You are **NOT** eligible to go to AM gym groups (10AM Mon-Thurs) until you have completed all intake assignments and turned them into your Primary Counselor and complete one week of orientation.
- 5. You must be cleared by nursing staff and have a physical completed.
- 6. Showers can be taken AT FREE TIME after returning from work or a gym group, *except during* the week days after 6th period of school (DNR is showering).

✤ RACK AND ROOM TIME

- No communicating with someone who is in their room.
- You are not to stand at your door window unless asking for a head call.
- After lights are out at 10PM, you should be in your bed and silent.
- No head calls permitted during quiet time or the first hour after your rack.
- No urinating in the sink.
- On Movie nights if you are not eligible to watch the movie your rack time is when the movie begins.

During the School Week:

- If you work (DNR, KA's, Maintenance or Fire Crew) and have school at night, rack times are as follows:
- If you have only 10^{th} period: your rack time is 8PM

- If you have 10th and 11th: your rack time is 8PM
- If you have 10th, 11th and 12th: your rack time is 9PM

NOTE: If you have *only* 11th period or *only* 12th period you will be expected to take your head call and head into your room upon returning from school.

THINGS YOU ARE ALLOWED TO HAVE IN YOUR ROOM

2 pair of blue pants 3 gray tee shirt with camp logo 1 black/blue jacket 1 pair sneakers state issued 1 pair sneakers for gym state 1 pair shower shoes 3 pair of underwear 2 pair of socks 2 pair of sweatpants 1 soap and soap dish 1 toothbrush 1 tube of toothpaste 1 state issued deodorant 1 incentive issued deodorant 1 medication cup of lotion 1medication cup of hair gel 1 medication cup of shampoo 1 medication cup of body wash 1 set of rain gear (DNR only) 1 pair of suspenders (DNR only) 1 pair of boots with laces (DNR only) 1pair of insoles (DNR only) 1denim jacket (DNR only) 1 beanie (DNR only) 2 sets of thermal underwear (DNR only) 2 pair of jeans (DNR only) 2 red tee shirts (DNR only) 2 red sweat shirts (DNR only) 2 long sleeve blue shirts (DNR only) 2 pair of DNR socks (DNR only) 1 cultural group issued tee shirt (i.e. Native American) 1 pair of headphones **5** Magazines 5 Books Spiritual items (Rosary, Cross, Medicine Bag, Dream Catcher)

1 spiritual book (i.e. Bible, Koran, Torah)

1 "shoe box" sized box for letters/personal papers

Pictures can only be placed from the edge of your mirror to the cubby or wall. You may also use the side of the cubby.

2 Pencils

Food items from Incentives shopping (1weeks' worth).

Food items from group such as ART (1 weeks' worth)

Medication with approval from medical staff

1 medically issued water bottle (cannot contain any other liquid)