# MARINER LODGE ADVANCED PROGRAM (AP)

This program level is for residents who behaviorally demonstrate the ability, and willingness to consistently meet, <u>and</u> exceed program expectations. Residents at the AP level have accepted responsibility for their maladaptive behaviors, and display a desire to learn and utilize effective prosocial skills. Residents at the AP level are actively engaged in <u>all</u> aspects of the rehabilitative process, including school, and extracurricular activities. Residents at the AP level are required to adhere to prescribed medical protocols and are to avoid treatment interfering behaviors such as acting against medical advice (AMA). Residents at the AP level avoid negative behaviors including staff and peer victimization, demonstrate leadership and role model skills, and when in error, do not hesitate to apply corrective action. Residents at the AP level demonstrate an ability to manage difficult emotions, and to self-govern. Residents at the AP level conduct themselves in a manner that shows respect for self and others. **Some behaviors that are typical of this phase are:** 

- Can articulate the concepts of acceptance and change
- Does not engage in justification, rationalization, or minimization
- Is able to teach a DBT skill to others
- Is proficient with the DEAR MAN, FAST, and GIVE skills
- Is well groomed
- Maintains a neat and clean living environment
- Expresses emotion such as sadness, anger, and frustration skillfully at the appropriate time
- Does not condone, pardon, tolerate, or participate in any form of gang or gang like activity
- Does not condone, pardon, tolerate or participate **in any** form of victimization
- Willingly speaks up for the rights of others
- Is accepting of decisions made by staff
- Demonstrates strong, pro-social problem solving skills
- Engages in appropriate peer coaching

#### **CRITERIA FOR AP CONSIDERATION**

- Six weeks residence at Naselle Youth Camp
- Consistent participation in DBT skills groups
- Three weeks of positive tracking
- Engages in appropriate peer coaching
- Three weeks of excellent school grades (3s, 4s)
- AP process **should be** initiated by the case manager during **Wednesday** staff meeting
- Application must be completed within two weeks of receipt
- Application signatures **must be** completed in the order that they appear

- Application must be kept neat and dry; do not mark out, cross off, or add names to the application
- Application <u>must</u> be accompanied by the student's written proposal for a community project
- Community project cannot require staff or peers to sustain it; and must be able to stand alone once the youth releases (i.e. picture of room expectations posted in each pod)

#### **PRIVILEGES**

- Resident places AP status on board
- Can remain outside of room from 8:30-11:45 a.m.
- Can remain outside of room from 6-7 p.m.
- Can play video games from 8:30-9:30 a.m. on week days (follow PREA guidelines)
- Can play video games from 6-6:30 p.m. on week days (follow PREA guidelines)
- Allowed to have games in room overnight (i.e. chess, dominos)
- Allowed to have DVD player and PG 13 movies in room (week days)
- 50 extra points allowed to spend on incentives (resources permitting)
- Allowed to play basketball in the cage with AP peers or alone during free time with 15 min.
  check ins
- Access to AP specific incentives (when available)
- Allowed to make a monthly order from Okies (with personal funds) \$10 limit
- Bi-weekly AP get together with AP residents from other lodges (depending on staff coverage)
- Organized "party" 1x a month (Mariner residents only)
- No limit on the number of incoming calls (10 minute rule, no consecutive calls)
- Allowed to shower in specialty bathroom
- Daily rack time is 9:45 p.m.

### Monday thru Thursday, call structure:

AP's phone calls (make/receive) begin after morning clean up and conclude at 8:50 a.m. AP calls can resume at 9:15 a.m. and end at 1:30. All calls require a pre-payment of (1) ticket.

AP's can make/receive calls between 6:00 and 6:30 p.m. and again at the end of nighttime med pass. Calls must end no later than 9:40 p.m.

### **DNR Friday, call structure:**

AP's phone calls (make/receive) begin after morning clean up and conclude at 8:50 a.m.

AP's can make/receive calls only from 6:00-6:30PM. All youth on program are able to receive a call during the Friday night movie (1) ticket.

**Note** AP residents are socially conscious, community-minded individuals who care about their Mariner peers. As such, the following guideline is of paramount importance: Although they are unlimited in number, Incoming calls cannot be consecutive. This will allow other youth on AP and the general population an equitable opportunity to communicate with family and loved ones.

## APPROVAL/REMOVAL/REINSTATE

- Resident must pass AP exam with a minimum score of 100%
- Community project must receive program manager approval
- AP status requires consistently exceptional, role-model (perfect)behavior in all areas of functioning (i.e. school, lodge, work, dining room, recreation)
- Engages in appropriate peer coaching
- AP status cannot be circled; "Either you're AP, or you're not"
- Within two-weeks of being moved from AP to P, a resident must <u>complete</u> a BCA (present to staff and lodge on a Wednesday), devise and complete an overcorrection plan, and must retake and pass three sections of the AP exam.